## **Discrete Input/Output System**

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## Introduction to Discrete I/O Systems

- The discrete input/output (I/O) system provides the physical connection between the CPU and field devices.
- **Digital signals** are non-continuous signals that have only two states—ON and OFF.
- Through various interface circuits and field devices (limit switches, transducers, etc.), the controller senses and measures physical quantities (e.g., proximity, position, motion, level, temperature, pressure, current, and voltage) associated with a machine or process.
- Based on the status of the devices sensed or the process values measured, the CPU issues commands that control the output field devices.

## I/O Rack Enclosures and Table Mapping

- An **I/O module** is a plug-in-type assembly containing circuitry that communicates between a PLC and field devices.
- All I/O modules must be placed or inserted into a rack enclosure, usually referred to as a *rack*, within the PLC.
- The rack holds and organizes the programmable controller's I/O modules, with a module's rack location defining the **I/O address** of its connected device.

## I/O Rack Enclosures and Table Mapping

- The I/O address is a unique number that identifies the input/output device during control program setup and execution.
- A rack recognizes the type of module connected to it (input or output) and the class of interface (discrete, analog, numerical, etc.).
- This module recognition is decoded on the back plane (i.e., the printed circuit board containing the data bus, power bus, and mating connectors) of the rack.







### **Table Mapping**

• PLC manufacturers set specifications for placing I/O modules in rack enclosures.

• For example, some modules accommodate 2 to 16 field connections, while other modules require the user to follow certain I/O addressing regulations.

• Several factors determine the address location of each module.

- The type of module, input or output, determines the first address location from left to right (0 for outputs, 1 for inputs).
- The rack number and slot location of the module determine the next two address numbers.
- The terminal connected to the I/O module (0 through 7) represents the last address digit.

![](_page_8_Figure_0.jpeg)

a 0 is placed in front of its three-digit address.

Table 6-1. Specifications for the I/O rack enclosure example.

## I/O Rack and Table Mapping Example

![](_page_9_Figure_1.jpeg)

Figure 6-8. Illustration of the example I/O rack enclosure (x = 1 for inputs, 0 for outputs).

## I/O Rack and Table Mapping Example

![](_page_10_Figure_1.jpeg)

![](_page_10_Figure_2.jpeg)

Figure 6-9. Diagrams of (a) an I/O table, (b) two 4-point I/O modules in one slot, and (c) an I/O table mapping.

### I/O Racks and Mapping

• The capacity of a single subsystem (rack) is normally 32, 64, 128, or 256 I/O points.

• A large system with a maximum capacity of 1024 I/O points may have subsystem sizes of either 64 or 128 points—eight racks with 128 I/O, sixteen racks with 64 I/O, or some combination of both sizes equal to 1024 I/O.

## I/O Modules serve four basic functions

- Termination
- Signal Conditioning
- Isolation
- Indication

#### I/O Module Selection

- Type of current (AC or DC)
- Voltage Level
- Number of terminals

## **PLC Instructions for Discrete Inputs**

# • A simplified 8-bit image table is shown

- LS1 is known as input 014, which stands for rack 0, slot 1, connection 4.
- When an input signal is energized (ON), the input interface senses the field device's supplied voltage and converts it to a logiclevel signal (either 1 or 0), which indicates the status of that device.

![](_page_14_Figure_4.jpeg)

Figure 6-12. An 8-bit input image table.

#### Example

- For the rack configuration shown, determine the address for each field device wired to each input connection in the 8-bit discrete input module.
- Assume that the first four slots of this 64 I/O micro-PLC are filled with outputs and that the second four slots are filled with inputs.

![](_page_15_Picture_3.jpeg)

Figure 6-14. Rack configuration for Example 6-1.

![](_page_16_Figure_0.jpeg)

## **PLC Instructions for Discrete Inputs**

- The most common class of input interfaces is digital (or discrete).
- Digital input interfaces have only two states
  - ON/OFF
  - OPEN/CLOSED
  - TRUE/FALSE
- Those states signify either 1 or 0.

#### **Field Input Devices**

Circuit breakers Level switches Limit switches Motor starter contacts Photoelectric eyes Proximity switches Push buttons Relay contacts Selector switches Thumbwheel switches (TWS)

Table 6-2. Discrete input devices.

#### **Circuit Breaker**

- A **circuit breaker** is an automaticallyoperated electrical switch designed to protect an electrical circuit from damage caused by overload or short circuit.
- Unlike a fuse, which operates once and then has to be replaced, a circuit breaker can be reset (either manually or automatically) to resume normal operation

![](_page_18_Picture_3.jpeg)

#### **Proximity Switch: Inductive**

• Principle: coil inductance vary as a metallic object is near.

![](_page_19_Figure_2.jpeg)

Figure 8-10 - Inductive Proximity Sensor Sensing Target Object (Pepperl & Fuchs, Inc.)

![](_page_19_Picture_4.jpeg)

Figure 8-8 - Samples of Inductive Proximity Sensors (Pepperl & Fuchs, Inc.)

![](_page_19_Figure_6.jpeg)

Figure 8-11 - Inductive Proximity Sensor Signals (Pepperl & Fuchs, Inc.)

#### **Proximity Switch: Capacitive**

• Principle: As the target is moved closer to the sensor face, the change in dielectric increases the capacitance of the internal capacitor

![](_page_20_Figure_2.jpeg)

Figure 8-13 - Capacitive Proximity Sensor Internal Components (Pepperl & Fuchs, Inc.)

![](_page_20_Figure_4.jpeg)

![](_page_21_Picture_0.jpeg)

![](_page_22_Figure_0.jpeg)

![](_page_23_Figure_0.jpeg)

#### **Types of Discrete Inputs**

#### Input Ratings

24 volts AC/DC 48 volts AC/DC 120 volts AC/DC 230 volts AC/DC TTL level Nonvoltage Isolated input 5–50 volts DC (sink/source)

Table 6-3. Standard ratings for discrete input interfaces.

## AC/D@\_nputs

- An AC/DC input circuit has two primary parts:
  the power section
  the logic section
- These sections are normally, but not always, coupled through a circuit that electrically separates them, providing isolation.

![](_page_25_Figure_3.jpeg)

Figure 6-16. Block diagram of an AC/DC input circuit.

![](_page_26_Figure_0.jpeg)

Figure 6-18. Device connections for (a) an AC input module and (b) a DC input module with common wire connection "C" used to complete the path from hot.

### DC Inputs Sink/Source

• Compared with AC/DC modules, the DC input does not contain a bridge circuit.

• DC input module varies between 5 and 30 VDC.

- If a device *provides* current when it is ON, it is said to be sourcing current.
- If a device *receives* current when it is ON, it is said to be sinking current.
- The most common are sourcing field input devices and sinking input modules.

#### DC Inputs Sink/Source

![](_page_28_Figure_1.jpeg)

sourcing input module/sinking input device.

![](_page_29_Figure_0.jpeg)

Figure 6-20. Field device connections for a sink/source DC input module.

### Isolated AC/DC Inputs

• **Isolated input interfaces** operate like standard AC/DC modules except that each input has a separate return, or *common*, line.

![](_page_30_Figure_2.jpeg)

Figure 6-23. An 8-point standard input module used as an isolated module.

### **TTL Inputs**

- **Transistor-transistor logic** (TTL) input interfaces allow controllers to accept signals from TTL-compatible devices, such as solid-state controls and sensing instruments.
- Most TTL input modules receive their power from within the rack enclosure; however, some interfaces require an external power source.

![](_page_31_Figure_3.jpeg)

Figure 6-24. TTL input connection diagram.

### Register / BCD Inputs

- Multi-bit **register/BCD input modules** enhance input interfacing methods with the programmable controller through the use of standard thumbwheel switches.
- This register, or BCD, configuration allows groups of bits to be input as a unit to accommodate devices requiring that bits be in parallel form.
- Register/BCD interfaces accept voltages ranging from 5 VDC (TTL) to 24 VDC.
- They are also grouped in modules containing 16 or 32 inputs.

![](_page_33_Figure_0.jpeg)

Figure 6-26. Register or BCD input module connection diagram.

![](_page_34_Figure_0.jpeg)

Figure 6-27. Multiplexing input module connection diagram.

## **PLC Instructions for Discrete Outputs**

- Output interface circuitry switches the supplied voltage from the PLC ON or OFF according to the status of the corresponding bit in the output image table.
- This status (1 or 0) is set during the execution of the control program and is sent to the output module at the end of scan (output update).
  - If the signal from the processor is 1, the output module will switch the supplied voltage (e.g., 120 VAC) to the output field device, turning the output ON.
  - If the signal received from the processor is 0, the module will deactivate the field device by switching to 0 volts, thus turning it OFF.

![](_page_36_Figure_0.jpeg)

Figure 6-32. An 8-bit output image table with the module's L2 connection completing the path from L1 to L2.

### Example

- For the rack configuration shown in Figure, determine the addresses for each of the output field devices wired to the output connections in the 8-bit discrete input module.
- Assume that the first four slots of this 64 I/O micro-PLC are filled with outputs and that the second four are filled with inputs.
- The addressing scheme follows a rack-slot-connection convention

![](_page_37_Figure_4.jpeg)

Figure 6-34. Rack configuration for Example 6-3.

![](_page_38_Figure_0.jpeg)

#### **Discrete Outputs**

#### **Output Devices**

Alarms Control relays Fans Horns Lights Motor starters Solenoids Valves

Table 6-4. Output field devices.

#### Output Ratings

12–48 volts AC/DC 120 volts AC/DC 230 volts AC/DC Contact (relay) Isolated output TTL level 5–50 volts DC (sink/source)

#### Table 6-5. Standard output ratings.

#### Solenoids

![](_page_40_Picture_1.jpeg)

![](_page_40_Picture_2.jpeg)

![](_page_40_Picture_3.jpeg)

![](_page_41_Picture_0.jpeg)

![](_page_41_Picture_1.jpeg)

### Valves

 A valve is a device that regulates the flow of a fluid by opening, closing, or partially obstructing various passageways

![](_page_42_Picture_2.jpeg)

![](_page_42_Picture_3.jpeg)

![](_page_43_Figure_0.jpeg)

![](_page_44_Figure_0.jpeg)

![](_page_45_Figure_0.jpeg)

![](_page_45_Figure_1.jpeg)

![](_page_46_Figure_0.jpeg)

Figure 6-42. Connection diagram for an isolated AC output interface.

![](_page_47_Figure_0.jpeg)

#### Register / BCD Outputs Least Significant Bit Seven-Segment Bit LED Display Address 00 $\oslash$ 0 01 $\oslash$ 1s Units 02 0 0 03 $\oslash$ 0 04 $\bigcirc$ 0 05 $\oslash$ Each output 10s Units 0 06 $\oslash$ controls 07 $\oslash$ one bit 0 $\oslash$ 10 location in the output 11 $\oslash$ 100s Units 12 register $\oslash$ 0 13 $\otimes$ 14 $\oslash$ 15 $\oslash$ 1000s Units

Figure 6-44. Register/BCD output interface connected to seven-segment indicators.

Most Significant Bit

0

16 0

17

+V Ø COM Ø

 $\oslash$ 

Reference: Programmable Controllers: Theory and Implementation by Bryan and Bryan